True or False:

F 1. The arithmetic operators \*, /, %, + and - all have the same level of precedence.

F 2. Java considers the variables number and NuMbEr to be identical.

T 3. Variables or methods declared with access modifier private are accessible only to methods of the class in which they are declared.

F 4. Variables declared in the body of a particular method are known as instance variables and can be used in all methods of the class.

Short Questions:

1. What is the naming convention for method?

Refer: http://www.iwombat.com/standards/JavaStyleGuide.html#Naming%20Conventions

2. What is special about a static method?

Refer: http://introcs.cs.princeton.edu/java/21function/

3. Are primitive-type local variables initialized by default?

False. Primitive-type instance variables are initialized by default. Each local variable must explicitly be assigned a value

4. The primitive type double is employed to store what type of numbers?

Double is a data type that is twice the size of a float. I.e. it is made up of 64-bit IEEE floating points.